

AGENDA
PENN TOWNSHIP BOARD OF COMMISSIONERS
OCTOBER 16, 2023
7:00 P.M.

1. CALL TO ORDER – ROLL CALL – DECLARATION OF QUORUM
2. PLEDGE OF ALLEGIANCE TO THE FLAG FOLLOWED BY A PERIOD OF SILENT MEDITATION
3. ANNOUNCEMENTS
4. APPROVAL OF THE MINUTES FROM PREVIOUS MEETING
5. PERSONS TO BE HEARD/CITIZEN’S COMMENTS
6. PUBLIC HEARING – REQUEST TO REZONE A PORTION OF A PARCEL ON MOULSTOWN ROAD
 - A. Applicant Comments
 - B. Board of Commissioners
 - C. Public Comments
7. PUBLIC HEARING – CONSIDER SUPPORT OF GRANDVIEW PLAZA HANOVER, LLC. REQUEST FOR AN ECONOMIC DEVELOPMENT LIQUOR LICENSE
 - A. Applicant Comments
 - B. Board of Commissioners
 - C. Public Comments
 - D. Consider adopting Resolution No. 1016, approving the request of Grandview Plaza Hanover, LLC to apply to the Pennsylvania Liquor Control Board for the issuance of an Economic Development License.
8. TOWNSHIP REPORTS – STANDING COMMITTEES
 - A. Public Safety – Commissioner Elksnis
 1. Consider a request dated August 2, 2023, from the Hanover Area Jaycees to conduct the annual Halloween Parade.
 2. Consider Resolution No. 1017 – Creating a Fire Commission Review Board
 - B. Personnel – Commissioner Elksnis

C. Public Works & Recreation – Commissioner Heiland

1. Engineer’s report
2. MS4
3. Consider adopting Ordinance No. 858, to Amend Section 300-20 Closing of Certain Highways to Certain Vehicles of the Penn Township Code for Park Heights Boulevard.

D. Planning – Commissioner Heiland

1. Consider setting/reducing Subdivision and Land Development bond amounts.
2. Zoning Officer’s Report
 - a. Subdivision and Land Development Plans for final approval.
SL22-07 Carroll County Christian Center
 - b. Subdivision and Land Development Plans to be extended.
SL22-12 Holland Construction-100 Blettner Avenue

E. Finance – Commissioner Black

1. Approve Warrants
2. Consider amending the 2024 MMO for the Fire Pension Plan

F. Health & Sanitation – Commissioner Berlingo

9. MANAGER’S REPORT

10. OLD BUSINESS

11. NEW BUSINESS

12. PERSONS TO BE HEARD/CITIZEN’S COMMENTS

13. ADJOURNMENT